



Modular Semantics for Model-Oriented Design

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WELCOME

&

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Problem Statement

"Different paradigms can give quite different views of the nature of computation and communication. In a large system, different subsystems can often be more naturally designed and understood using different models of computation." [Burch et al.]

- Integration of different paradigms within one specification framework dictates:
 - Common syntax (domain of discourse)
 - Formal semantics that provides notion of consistency
 - Translation of specifications
 - Composition of specifications



Proposed Solution

- Formal semantics
 - Institution
 - Relates syntax to semantics
 - Defines notion of models satisfying a specification
 - Defines a logical system, e.g. equational reasoning, first-order logic, ...
 - Provides basis for sound and complete deduction calculus
 - Modularity in using several institutions
- Multi-model of computation framework
 - Identify unifying semantic domains (units of semantics)
 - Static
 - State-based
 - Trace-based
 - Define models of computation
 - State-based: continuous, discrete, finite-state
 - Trace-based: csp-trace



Key Contributions

- Definition of a formal semantics, giving an entailment system that allows reasoning over correctness of a heterogeneous design
- Definition of multiple unifying semantic domains and models of computations within one framework
- Definition of relations between specifications
- Demonstration of composition of specifications
- Demonstration of new heterogeneous design methodology
- Demonstration of re-use of domain-specific views



Overview

- Preliminaries
- Modular semantics
 - Static semantics
 - State-based semantics
 - Hidden algebras
 - Coalgebras
 - Trace-based semantics
- Specification in the Rosetta Language
 - Units of semantics
 - Models of computation
- Examples and Application
 - Hybrid system
- Related work and future work



PRELIMINARIES

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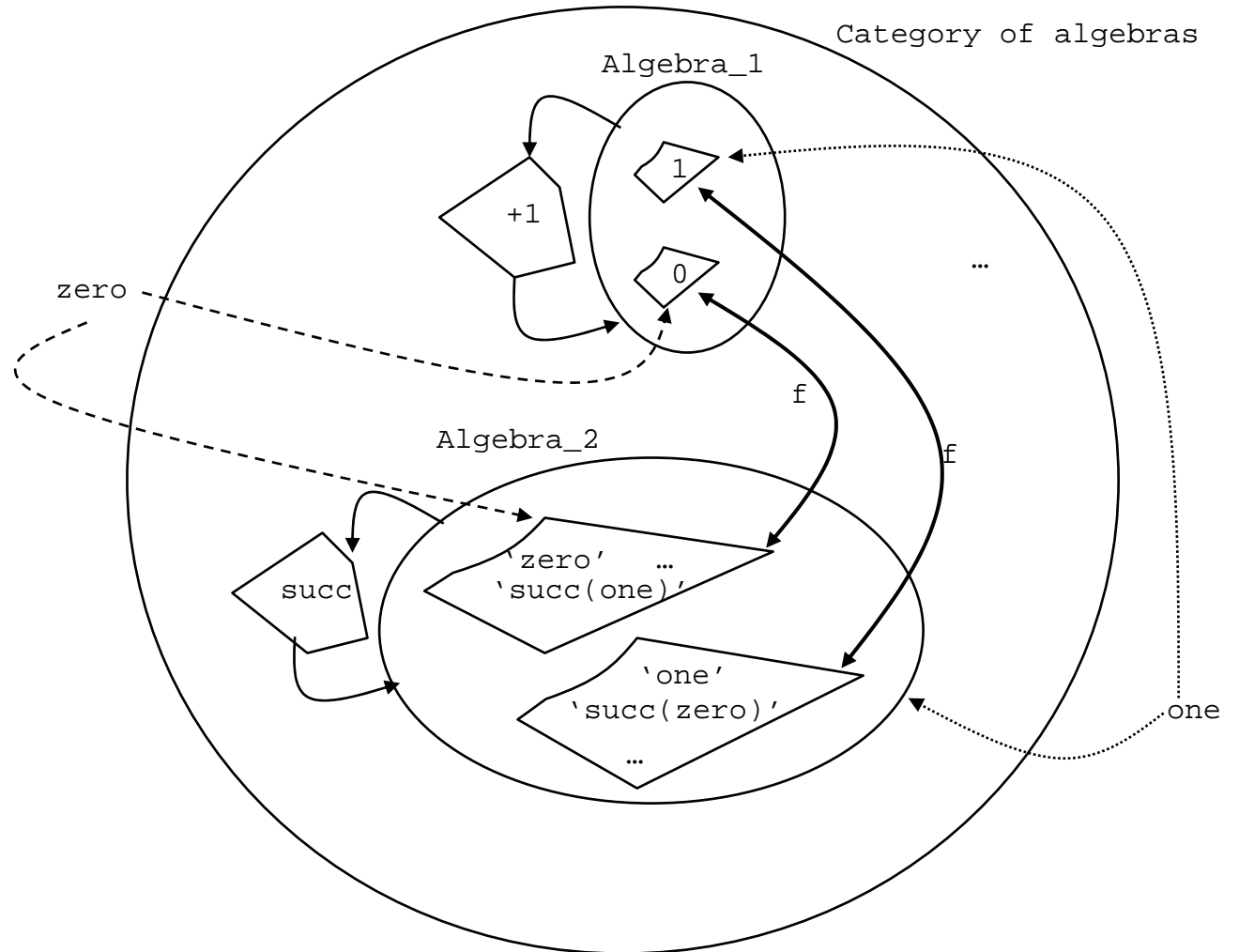


Category Theory

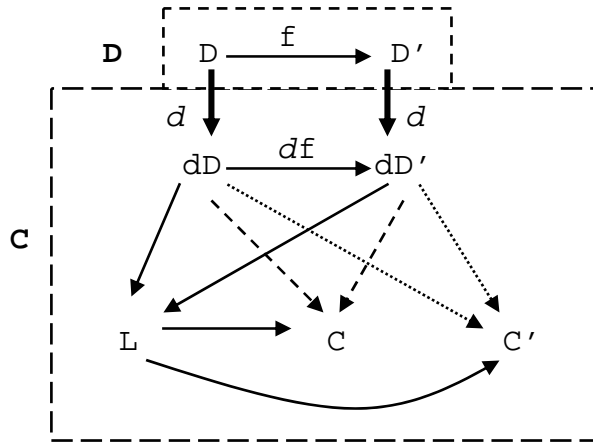
- Category \mathbf{C}
 - Collection of objects $|\mathbf{C}|$
 - Collection of arrows $||\mathbf{C}||$ (with *dom* and *cod*)
 - Composition of arrows
 - Identity arrow for each object
- Examples
 - Category of algebras
 - The objects are algebras
 - The arrows are homomorphisms between algebras
 - Category of sets
 - The objects are sets
 - The arrows are functions

Concrete Example

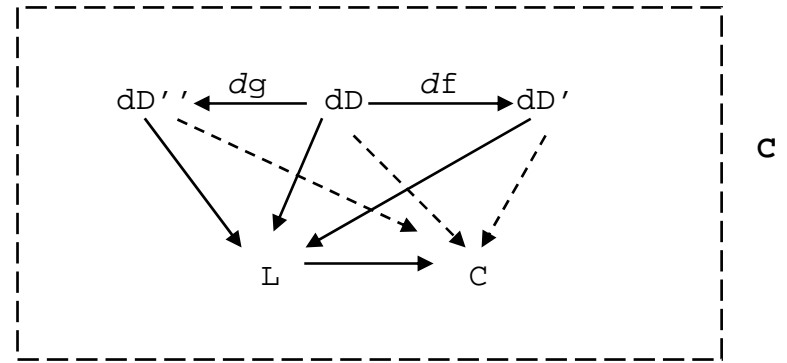
```
sort Bit;
operations
  zero:-> Bit;
  one:-> Bit;
  succ:Bit -> Bit;
equations
  succ(zero) = one;
  succ(one) = zero;
```



Colimit and Pushout



Colimit



Pushout

Functor $d: \mathbf{D} \rightarrow \mathbf{C}$ is called a diagram of shape \mathbf{D} in category \mathbf{C}



Institution Theory

- Formalizes:

Truth is invariant under changes of notation

- Institution $(\mathbf{Sign}, Mod, Sen, \models)$

- **Sign**: category of signatures

- $Sen: \mathbf{Sign} \rightarrow \mathbf{Set}$ functor giving set of sentences for each signature

- $Mod: \mathbf{Sign} \rightarrow \mathbf{Cat}^{\text{op}}$ functor giving category of models for each signature

- $\models_{\Sigma} \subseteq |Mod(\Sigma)| \times Sen(\Sigma)$ signature-indexed family of satisfaction relations such that for

$$(\phi: \Sigma \rightarrow \Sigma') \in ||\mathbf{Sign}||, e \in Sen(\Sigma), M' \in |Mod(\Sigma')|$$
$$M' \models_{\Sigma'} Sen(\phi)(e) \text{ if and only if } Mod(\phi)(M') \models_{\Sigma} e$$



MODULAR SEMANTICS

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Static Semantics – Programming in the small

- Notion of fixed data
- Notion of invariance
- Signature (S_{Stc}, Σ_{Stc})
 - S_{Stc} set of sorts
 - Σ_{Stc} set of operators $S_{Stc}^* \times S_{Stc}$
- Algebra
 - S_{Stc} -indexed family of non-empty sets, carriers A_{Stc}
 - $S_{Stc}^* \times S_{Stc}$ -indexed family of maps
$$\alpha_{u,s} : \Sigma_{Stc_{u,s}} \rightarrow [A_{Stc_u} \rightarrow A_{Stc_s}]$$
- Algebra morphism from $\langle A_{Stc}, \alpha \rangle \rightarrow \langle A'_{Stc}, \alpha' \rangle$ is map $f : A_{Stc} \rightarrow A'_{Stc}$ such that $f_s(\alpha(\sigma)(a_1, \dots, a_n)) = \alpha'(\sigma)(f_{s_1}(a_1), \dots, f_{s_n}(a_n))$
- Equation $(\forall X)t1 = t2$



Static Semantics – Programming in the large

- Specification is $(S_{Stc}, \Sigma_{Stc}, E_{Stc})$
- Algebra A_{Stc} satisfying equation e iff

$$a^*(t1) = a^*(t2) \text{ for every assignment } a: X \rightarrow |A_{Stc}|,$$

$$A_{Stc} \models_{\Sigma_{Stc}} e$$
- Institution for static algebras (equational-
[Goguen]) $(Sig_{Stc}, Alg_{Stc}, Eqn_{Stc}, \models_{Stc})$
 - Sig_{Stc} category of static signatures and morphisms
 - Alg_{Stc} functor giving category of static algebras for each signature
 - Eqn_{Stc} functor giving a set of equations for each signature
 - \models_{Stc} satisfaction such that

$$A'_{Stc} \models_{\Sigma'_{Stc}} \varphi(e) \text{ iff } A'_{Stc} \models_{\Sigma_{Stc}} e \text{ with } \varphi: \Sigma_{Stc} \rightarrow \Sigma'_{Stc}$$



Static Semantics – Specification construction

- Specification extension
 - Extension satisfies *no confusion* and *no junk* constraint
 - $(S'_{Stc}, \Sigma'_{Stc}, E')$ extends $(S_{Stc}, \Sigma_{Stc}, E) \Rightarrow S_{Stc} \subseteq S'_{Stc}, \Sigma_{Stc} \subseteq \Sigma'_{Stc}, E \subseteq E'$
 - Extension is an inclusion morphism, more specifically it is an enrichment signature morphism that is conservative
- Specification parameterization and instantiation
 - Parameterization – defines properties over a class of specifications
 - Instantiation – reduces class to a particular specification, and involves binding signature morphism
- Specification inclusion
 - Allows information hiding that involves a signature inclusion along with an information hiding operator ()
- Specification use
 - Use packages
- Specification composition
 - Pushout of two specifications – syntactic composition



State-based Semantics – Programming in the small

- Notion of observing a current state and change of observations over a next transformation function
 - A state is only identified by its attributes
 - Two states that have same attributes are undistinguishable and are said to be behaviorally equivalent
- State-based signature (S_{SB}, Σ_{SB})
 - $S_{SB} = (State, S_V)$
 - $\Sigma_{SB} = (isInit, Y, next, \Phi, \Omega, \Delta)$
 - Y set of generalized hidden constants $cst: S_{V_0, \dots, n} \rightarrow State$
 - Φ optional set of operations $\phi: State \times S_{V_0, \dots, n} \rightarrow State$
 - Ω set of attributes $\omega: State \times S_{V_0, \dots, n} \rightarrow S_V$
 - Δ set of data operations $\delta: S_{V_0, \dots, n} \rightarrow S_V$
 - Distinction between operators of Y and $next$



State-based Semantics – Programming in the small

- A state-based signature: hidden signature[Goguen]
 - Hidden sort = *State*
 - Visible data universe = (S_V, Δ, D_{SB})
 - At most one hidden sort occurs in Y or Ω

- Behavioral Satisfaction

- A context of sort h is a visible sorted Σ -term that has a single occurrence of a new variable symbol z of sort h , e.g. $x(z)$, $x(\text{next}(z))$.
- A hidden algebra behaviorally satisfies equation e

$$A \models_{\Sigma} (\forall X)t = t' \quad \text{if} \quad t_1 = t'_1, \dots, t_m = t'_m$$

iff for each appropriate context c and assignment $\theta: X \rightarrow A$

$$\theta^*(c[t]) = \theta^*(c[t'])$$

whenever $\theta^*(c_j[t_j]) = \theta^*(c_j[t'_j])$ for $j=1, \dots, m$ and all appropriate c



State-based Semantics – Programming in the small

- State-based specification (S_{SB}, Σ_{SB}, E)
 - (S_{SB}, Σ_{SB}) is a state-based signature
 - $E = E_{\Delta} \oplus E_{\Omega}$ disjoint union of 2 sets of equations
 - Induces a hidden specification $(State, \Sigma_{SB}, E_{\Omega})$
- Consistency of state-based specification
 - Consistent iff induced hidden specification has a model with non-empty carriers and all equations E_{Δ} are consistent
 - Necessary condition: E is D-safe
 - Sufficient condition: locality of equations
 - Local equation: local terms and conditions are visibly sorted and use only Ψ -operations
 - Local term: every proper subterm is a Ψ -subterm
 - Non-local: use rewriting and provide a model



State-based Semantics – Programming in the large

- State-based signature morphism

- Hidden signature morphism
- Identity over the visible data (V, Ψ)
- Maps hidden sorts to hidden sorts

$$\text{morphism } (S_{SB}, \Sigma_{SB}) \rightarrow (S'_{SB}, \Sigma'_{SB})$$

$$\text{signature morphism } \varphi : \Sigma_{SB} \rightarrow \Sigma'_{SB}$$

if $\sigma' \in \Phi'$ or $\sigma' \in \Omega'$ then $\exists \sigma \in \Phi$ or $\sigma \in \Omega \mid \sigma' = \varphi(\sigma)$

- Sub-system morphism instead of enrichment morphism
- Only one State sort, use of qualified name through a renaming morphism to distinguish between State sort of different specifications



State-based Semantics – Programming in the large

- Institution for state-based algebras
 - Category of state-based signature and morphisms
 $Sign_{SB}$
 - Functor giving a set of equations for each signature
 Sen_{SB}
 - Functor giving a category of hidden algebras for each signature
 Mod_{SB}
 - Satisfaction relation
 $\models_{\Sigma_{SB}}$
 - Satisfaction condition

$$A' \models_{\varphi, \Sigma_{SB}} e \text{ iff } A' \models_{\Sigma_{SB}} \varphi(e)$$



State-based Semantics – Coalgebras

- Cirstea's work: Hidden algebras \rightarrow Coalgebras
- State-based signature \rightarrow destructor hidden signature (by leaving out Y and Φ) \rightarrow abstract cosignature

$$(Set_{D_{SB}}^{S_{SB}}, F_{\Sigma_{SB}}) \text{ with } F_{\Sigma_{SB}} : Set_{D_{SB}}^{S_{SB}} \rightarrow Set_{D_{SB}}^{S_{SB}}$$

$$(X_{S_1}, \dots, X_{S_n}, X_{State}) \rightarrow (X_{S_1}, \dots, X_{S_n}, \prod_{k \in \{1, \dots, l\}} X_{S_k}^{X_{S_0, \dots, n}} \times X_{State}^{X_{S_0, \dots, n}})$$

- Example:

- State-based signature *State, Natural*

$$s_0 : \rightarrow State, x : State \rightarrow Natural, next : State \rightarrow State, \Delta_{Natural}$$

- Destructor hidden subsignature

$$(\{Natural, State\}, \{x : State \rightarrow Natural, next : State \rightarrow State\} \cup \Delta_{Natural})$$

- Associated abstract cosignature

$$(Set_N^{\{Natural, State\}}, F) \text{ with } FX_{State} = N \times X_{State}$$

- A coalgebraic structure

$$\alpha : X_{State} \rightarrow N \times X_{State}$$

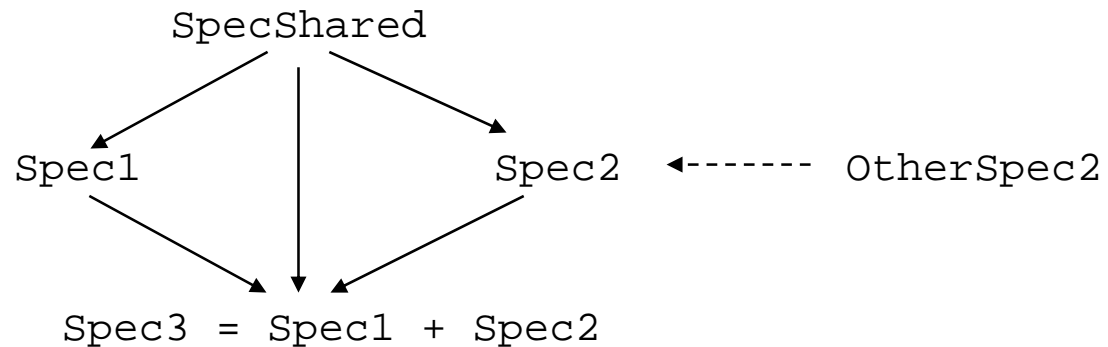


State-based Semantics – Specification construction

- Extension: similar in essence to static specification extension
 - The signature morphism is reverse
$$(S_{SB}, \Sigma_{SB}, E) \xrightarrow{c} (S'_{SB}, \Sigma'_{SB}, E') \text{ iff } \exists \varphi: (S'_{SB}, \Sigma'_{SB}) \rightarrow (S_{SB}, \Sigma_{SB})$$
- Parameterization:
 - 3 parameter modes: input, output and design
- Instantiation: may involve state dependent bindings of parameters
- Translation: mapping of properties of the *State* sort from one specification to another
- Inclusion: similar to static inclusion, but may be supplemented by a translation relating states of specifications involved in inclusion
- Use: as for static. In this work, all packages are static

State-based Semantics – Specification composition

- Category of state-based specifications as objects and extensions as arrows
- Composition uses categorical notion of colimit
- Composition of two specifications sharing a common parent through a pushout
- Composition of two specifications on different subtrees, translation may first be needed





Trace-based semantics

- Notion of traces and operations over traces to model computation runs
- Equational signature
- Same semantics as for static
 - Institution of equational reasoning
- Enforcement of a $\text{Trace}(T)$ sort
- Available Operations: *head, tail, add, sequence, interleave, restriction, order, ...*



Specification Construction across Semantic Domains

- Conservative extension from static to state-based and from static to trace-based
- Institution morphism from static to state-based is strong, persistent and additive similar to CafeOBJ's institution morphism
- Specification translation from static to state-based
 - Static represents data and invariant properties in a state-based specification
 - Minimal representation:
$$Spec_{SB} = (S_{Spec_{Stc}} \cup \{State\}, \Sigma_{Stc} \cup next, E_{Stc} \cup E_{SB})$$
- Specification translation from state-based to static described by Goguen et al.
 - Translation of behavioral specification into ordinary algebraic specification



Specification Translation from State-based to Trace-based

- One-way translation $Spec_{SB} \rightarrow Spec_{TB}$
- For each input I in $Spec_{SB}$, an input set of traces of type of I in $Spec_{TB}$
- Same for output parameters
- All declarations of $Spec_{SB}$ become declarations of $Spec_{TB}$
- Add declarations of
 - A variable $T_{St} :: Trace(State)$ representing set of traces of all reachable states
 - A variable $someTrace$ representing a trace
 - A variable n of sort natural used as position of state in trace
 - All equations of $Spec_{SB}$ are included in $Spec_{TB}$
 - Add 2 new equations: $state_def$ - equating $State$ to actual, and $newT$ - stating
$$someTrace \in T_{St}, s \in State \text{ such that } someTrace[n] = s$$
$$\text{and } next(s, I_0[n], \dots, I_k[n]) = someTrace[n+1]$$

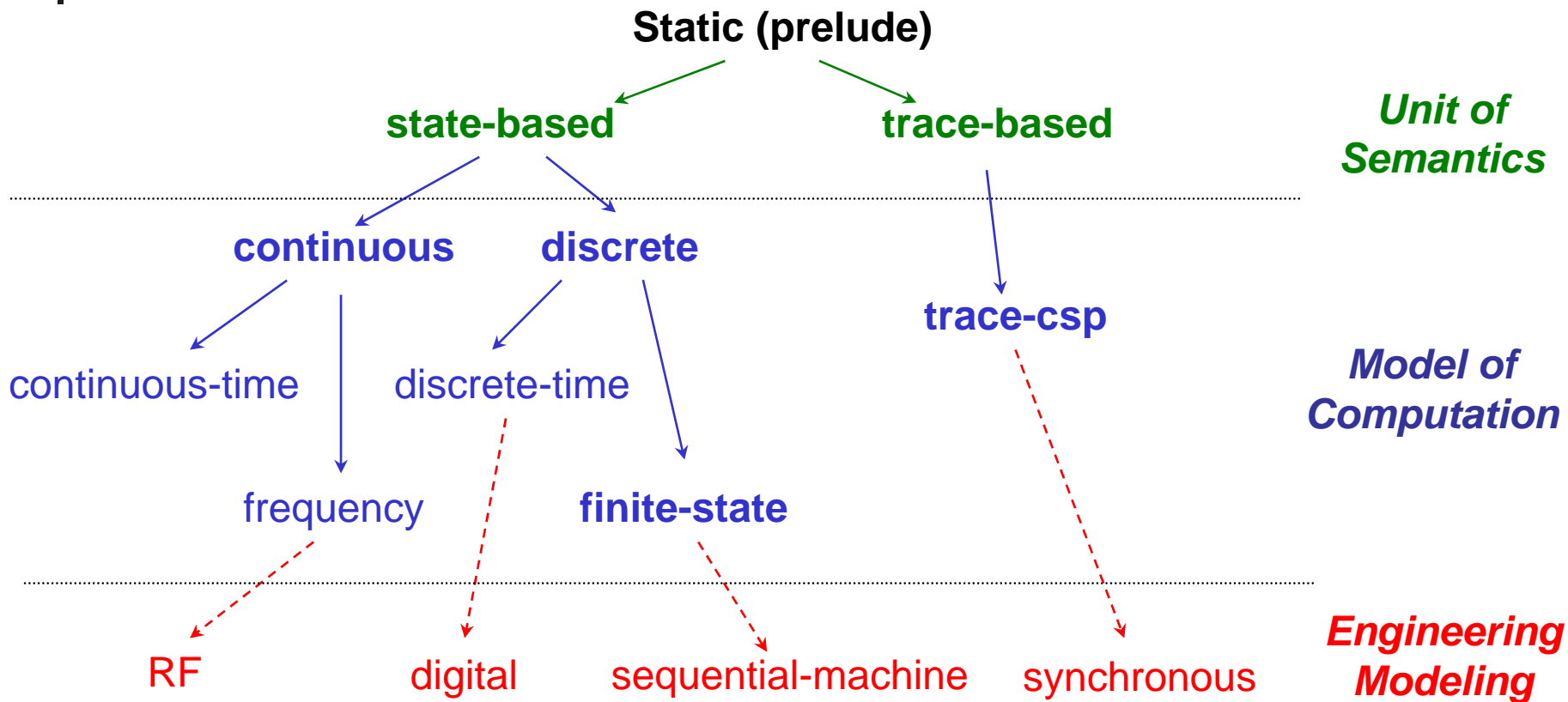


SPECIFICATION IN ROSETTA

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The Domain organization





Static Modeling

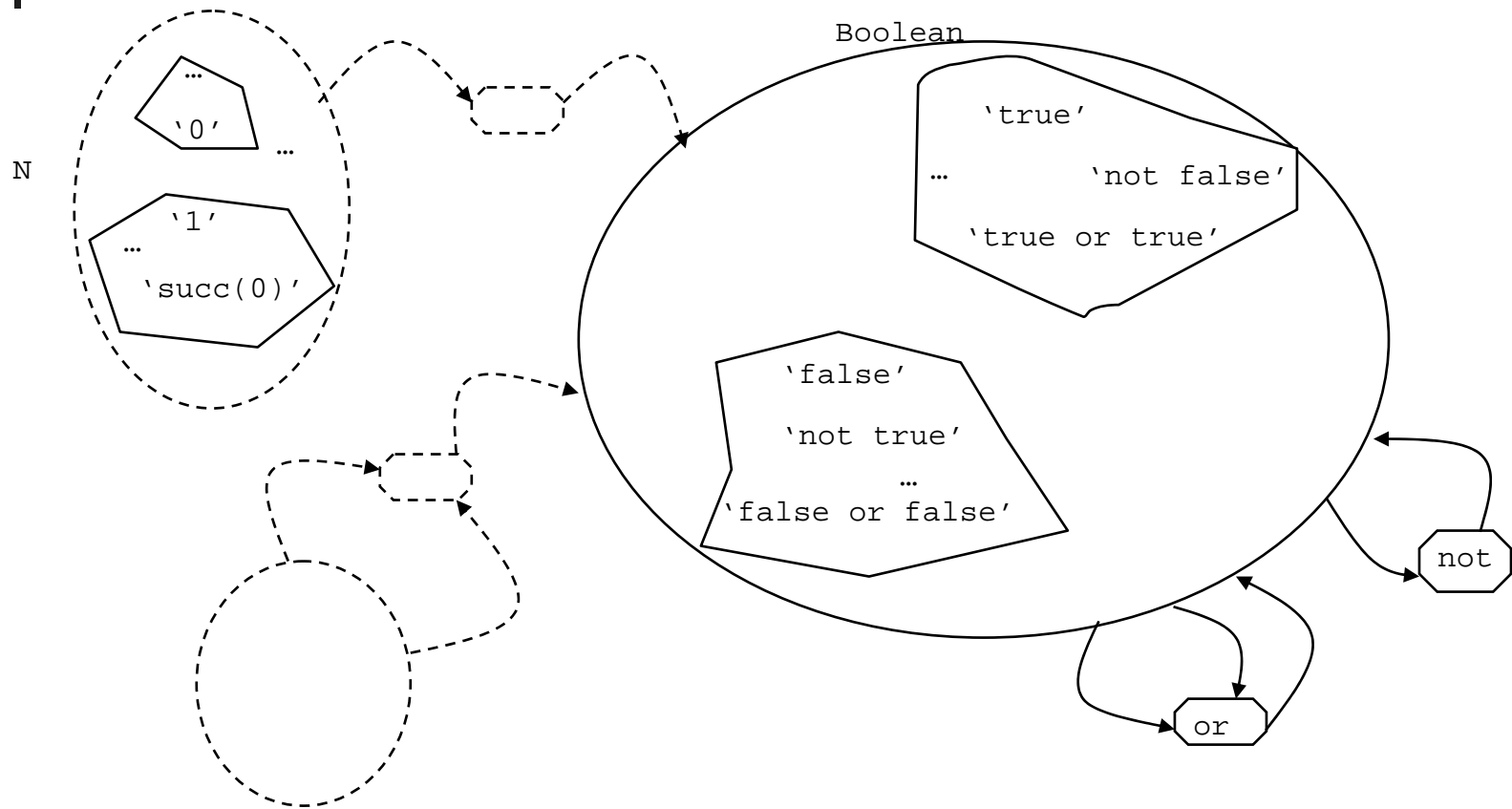
- Semantics given by the previously defined static (equational) semantics
- Specification
 - Defines a number of types: Universal, Element, Number, Complex, Real, ..., Function, Set, Sequence, ...
 - Defines a number of operators over each sort
 - Static domain
- Static domain semantics (Boolean)
 - $S_{Stc} = \{\dots, \mathit{Boolean}, \dots\}$
 - $\Sigma_{Stc} = \{\dots, \mathit{false} \rightarrow \mathit{Boolean}, \mathit{true} \rightarrow \mathit{Boolean}, \mathit{not} : \mathit{Boolean} \rightarrow \mathit{Boolean}, \dots$
 $\dots, \mathit{or} : \mathit{Boolean} \times \mathit{Boolean} \rightarrow \mathit{Boolean}, \dots\}$



Static Domain Specification

```
domain static::null is
// -----
// Boolean types
// -----
  Boolean :: type is enumeration (false, true);
// -----
// Functions for boolean type
// -----
...
  not__(R :: Boolean ) :: Boolean;
  __or__ ( L, R :: Boolean ) :: Boolean;
...
begin
...
  not_false: (not false) = true;
  not_true: (not true) = false;
  true_or_true: (true or true) = true;
  true_or_false: (true or false) = true;
  false_or_true: (false or true) = true;
  false_or_false: (false or false) = false;
...
end domain static;
```

Initial Algebra for Static





State-based Modeling

- State-based semantics
 - Institutions of Hidden Algebras, Coalgebras
- Specification
 - State type
 - Next function that takes a state and a number of inputs and returns a new state
 - Extends static domain
- State-based domain semantics

$$S_{SB} = (State, S_{Stc})$$

$$\Sigma_{SB} = (isInit, Y_{SB}, next, \{\}, \{\}, \{ _ @ _ \} \cup \Sigma_{Stc})$$

- Coalgebras

$$|A|_{State} \xrightarrow{\gamma_{next}} \{*\} \cup |A|_{State}$$

$$|A|_{State}^R \xrightarrow{\zeta} |A|_{State}^R$$



State-based Domain Specification

```
domain state_based(State::design Type) :: static is

  s :: State;
  next:: Function;
  __@__[T::Type](lhs::<*(st::State) -> T *>; rhs::State)::T is lhs(rhs);
  isInit(s::State)::Boolean;

begin
  // next: State x Si ... x Sn -> State with Si,...,Sn: one or more types
  return_type_next: ret(next) = State;
  domain_next: dom(next) = State;
end domain state_based;
```



The Discrete Domain Specification

```
domain discrete(DiscState::design Type) :: state_based(DiscState) is
```

```
isDiscrete(DiscreteSet::Type)::Boolean =
```

```
exists (fnc::<*(st::DiscreteSet)::Integer*> |
```

```
forall(s1,s2::DiscreteSet |
```

```
(s1 /= s2) => (fnc(s1) /= fnc(s2)))));
```

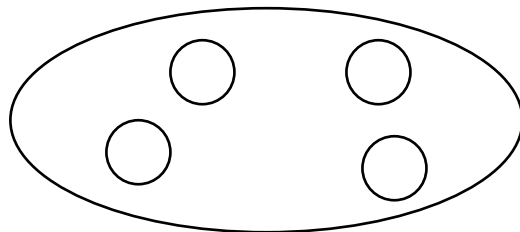
```
begin
```

```
discrete_attributes: forall (fnc::getAttributes() | isDiscrete(ran(fnc)));
```

```
end domain discrete;
```

The Finite-state Domain

Finite-state \Rightarrow observations are finite and discrete



Finite

size of set is a natural number
size = 4

```
domain finite_state(FState::design Type) :: discrete(FState) is
  isFinite(FiniteSet::Type)::Boolean is
    #FiniteSet in Natural;
begin
  fs1:forall (fnc::getAttributes() | isFinite(ran(fnc)));
end domain finite_state;
```



The Continuous Domain

Continuous observation of states \Rightarrow all observations have continuous variations with respect to a continuous observation of states

$$\frac{\Delta f}{\Delta s} = \frac{f(\text{next}(s)) - f(s)}{\text{contAttr}(\text{next}(s)) - \text{contAttr}(s)}$$

```
domain continuous :: state_based is
  contAttr(st::State)::Real;
  variation[T::Type](fnc::<*stt::State)::T*>;st::State;next_st::State)::T is
    (f(next_st) - f(st)) / (contAttr(next_st)-contAttr(st));

begin
end domain continuous;
```



Trace-based Modeling

- Semantics
 - Static semantics (institution of equational logic)
 - As traces represent computation runs, can use coalgebras as models as well
- Specification
 - Notion of traces
 - Operations as defined in trace semantics
 - Extends static domain



Trace-based Domain Specification

```
domain trace_based()::static is
  Trace(T::Type)::Type;
  emptyTrace::Trace(Universal) is constant;
  add[Event::Type](tr::Trace(Event);ev::Event)::Trace(Event);
  head[Event::Type](tr::Trace(Event))::Event;
  tail[Event::Type](tr::Trace(Event))::Trace(Event);

  isEmpty[Event::Type](tr::Trace(Event))::Boolean is
    tr = emptyTrace;

  getEventAt[Event::Type](tr::Trace(Event);pos::Natural)::Event is
    if (not isEmpty(tr))
      else if (pos = 0) then head(tr)
        else getEventAt(tail(tr),pos-1)
      end if;
    end if;

  ...
```



Examples and Applications

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Example of a Stack Datatype

```
facet stackDT::static is
  Stack::type;
  emptyStack::Stack is constant;
  push(stcParam::Stack; n::Natural)::Stack;
  pop(stcParam::Stack)::Stack;
  top(stcParam::Stack)::Natural;
  val::Natural;
  stcVar::Stack;

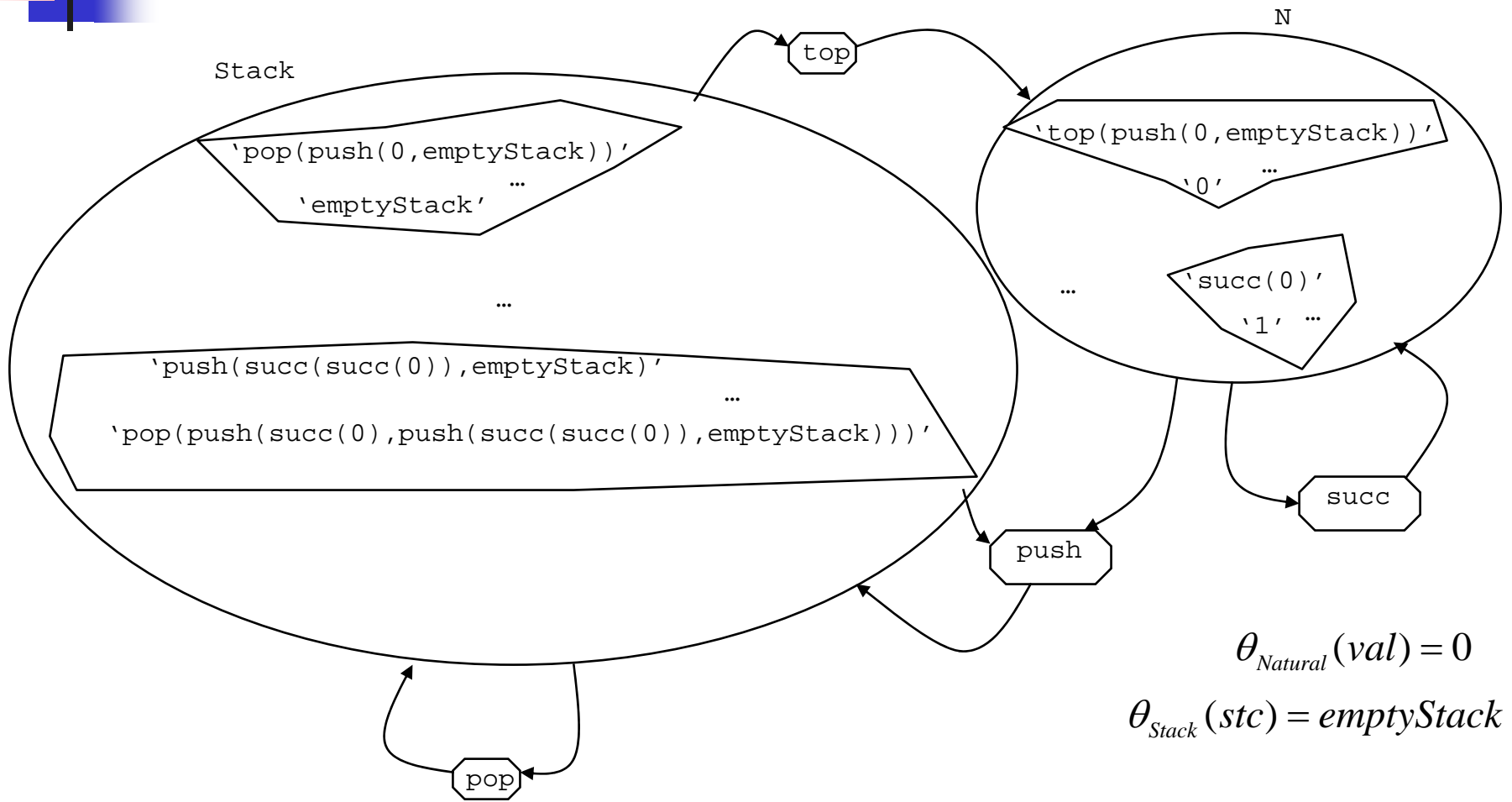
begin
  pop_empty: pop(emptyStack) = emptyStack;
  top_empty: top(emptyStack) = 0;
  pop_push: pop(push(val, stcVar))=stcVar;
  top_push: top(push(val, stcVar))=val;
end facet stackDT;
```

$$S_{stackDT} = S_{Stc} \cup \{Stack\}$$

$$\Sigma_{stackDT} = \Sigma_{Stc} \cup \{emptyStack, push, pop, top\}$$

$$E_{stackDT} = E_{Stc} \cup \{pop_empty, top_empty, pop_push, top_push\}$$

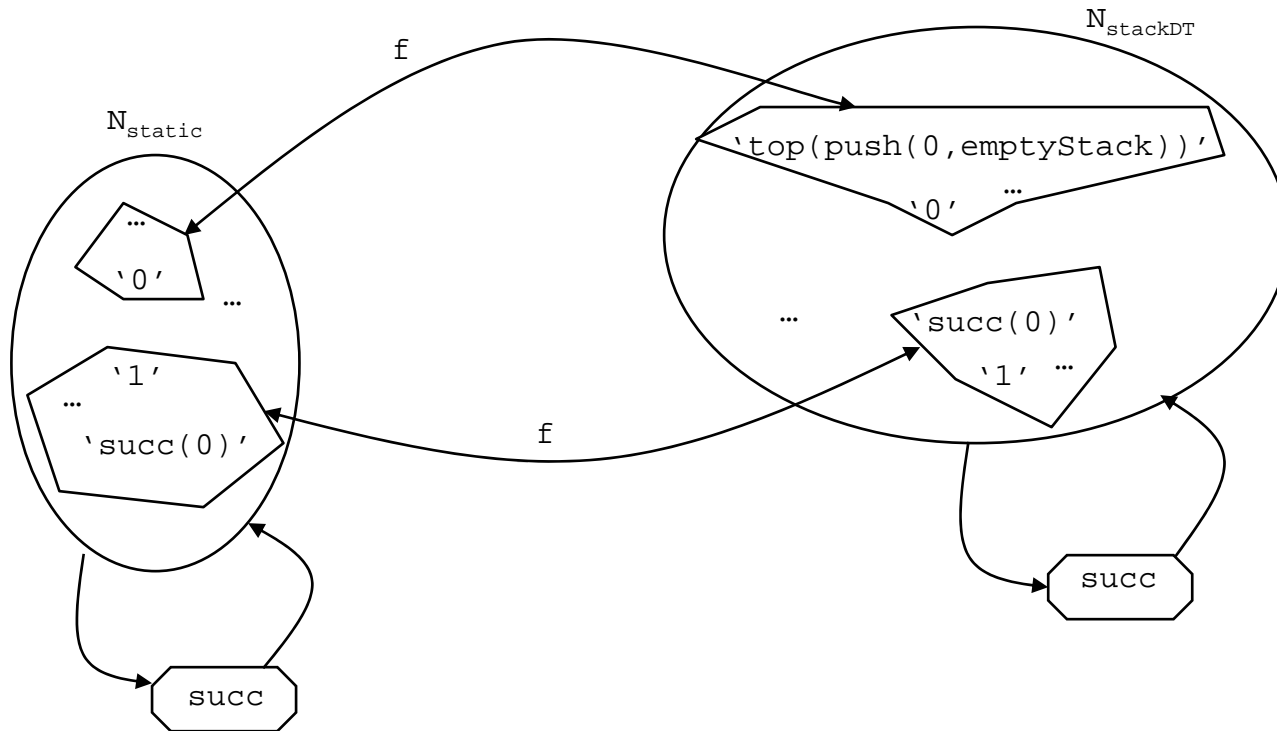
Initial algebra for stackDT



$$\theta_{Natural}(val) = 0$$

$$\theta_{Stack}(stc) = emptyStack$$

Isomorphism between N_{stackDT} and N_{Stc}



$N_{\text{stackDT}} \upharpoonright_{\varphi} = N_{\text{stackDT}}$
 $N_{\text{stackDT}} \upharpoonright_{\varphi}$ satisfies *static* and is isomorphic to N_{static}



Composition of State-based Parameterized Specifications

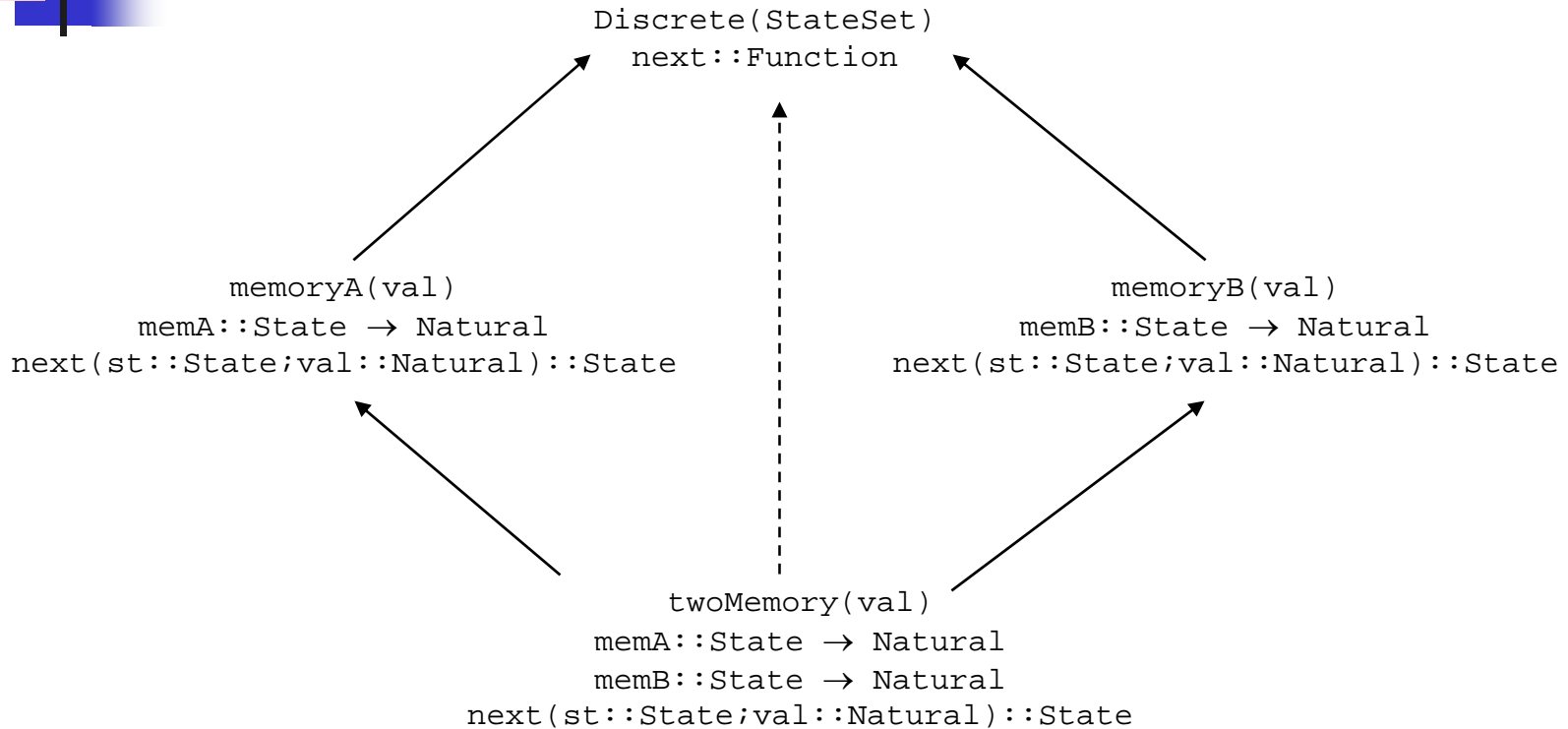
```
StateSet::Type;  
memNext(st::State;val::Natural)::State;
```

```
facet memoryA(val::input Natural)  
    ::discrete(StateSet) is  
    memA(st::State)::Natural;  
begin  
    initA: isInit(s) => memA@s = 0;  
    next_def: next = memNext;  
    lA: memA@next(s,val) = val;  
end facet memoryA;
```

```
facet memoryB(val::input Natural)  
    ::discrete(StateSet) is  
    memB(st::State)::Natural  
begin  
    initB: isInit(s) => memB@s = 0;  
    next_def: next = memNext;  
    lB: memB@next(s,val) = val+memB;  
end facet memoryB;
```

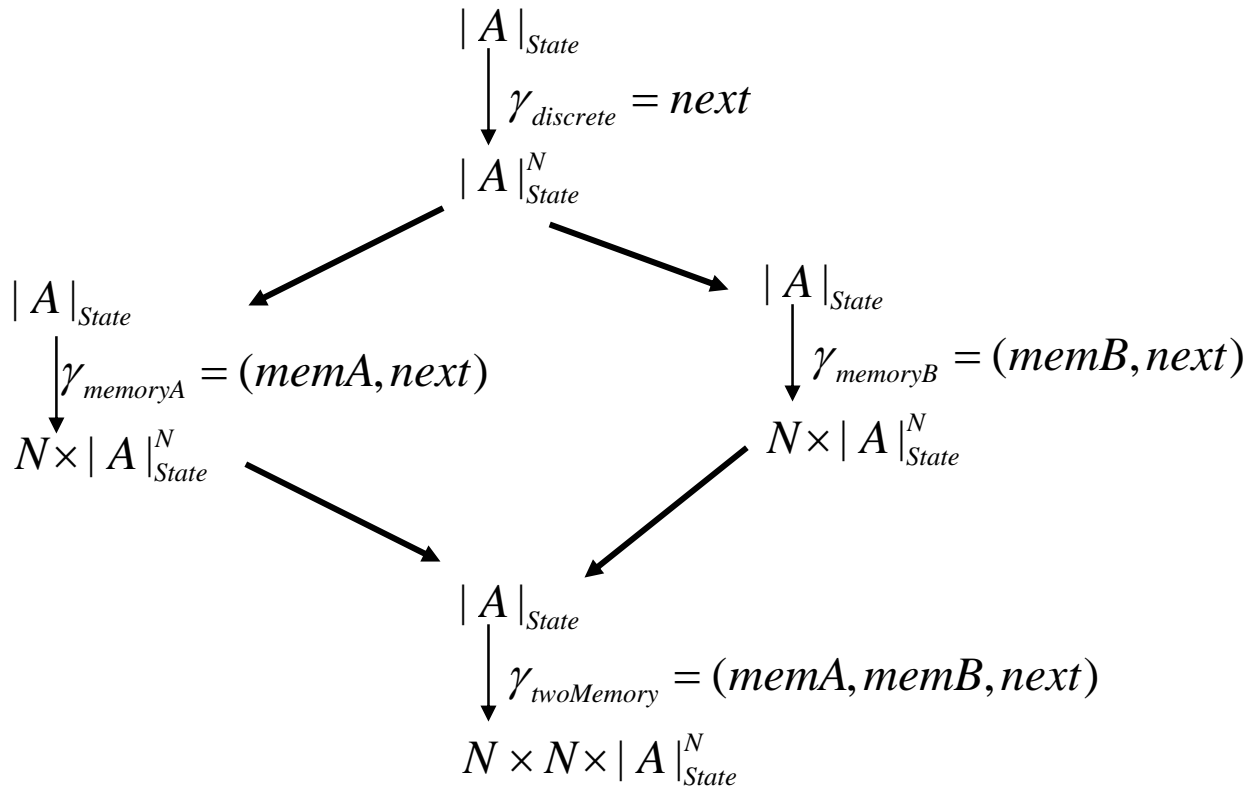
```
facet twoMemory(val::input Natural)::discrete(StateSet) is  
    memoryA(val) + memoryB(val);
```

Composition of Parameterized Specifications



Pullback of Signature Morphisms

Composition of Parameterized Specifications



Pushout of Coalgebras



Trace-based MemoryA Specification

```
StateSet::Type;
memNext(st::State;val::Natural)::State;

facet traceMemA(val::input Trace(Natural))::trace_based() is
  memA(st::State)::Natural;
  StateTrace::Trace(State);
  someTrace::StateTrace;
  s::State; next::Function; ... // All declarations from domains
  pos::Natural;
begin
  initA: isInit(s) => ((memA(s) = 0) and (pos = 0));
  next_def: next = memNext;
  lA: memA(next(s,getEventAt(val,pos))) = getEventAt(val, pos);
  newT1: getEventAt(someTrace,pos) = s;
  newT2: next(s,getEventAt(val,pos)) = getEventAt(someTrace, pos+1);
end facet traceMemA;
```

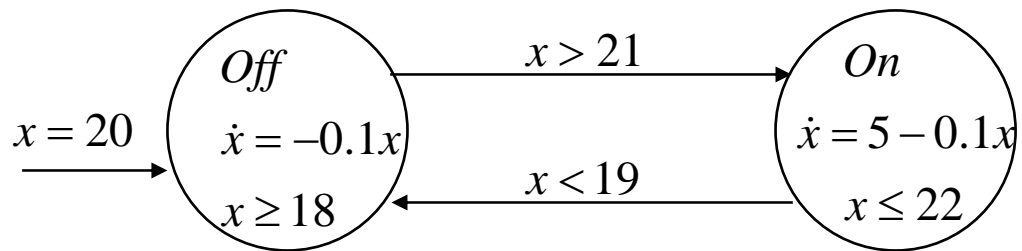
$$\begin{aligned} |A|_{\text{Trace}(\text{State})} &\xrightarrow{\gamma_{\text{traceMemA}}} N \times (|A|_{\text{Trace}(\text{State})}) \\ \gamma_{\text{traceMemA}} &= (\text{memA}(\text{head}), \text{tail}) \end{aligned}$$



Specification of a Hybrid Automaton

- Hybrid automaton [Henzinger]
 - Variables: x , dotted x (\dot{x}), x'
 - Control graph (V, E) of control modes and edges
 - Predicates:
 - Initial
 - Invariant
 - Flow conditions: predicate for continuous change
 - Jump conditions: predicate for each control switch
 - Events over control switches (events)

Hybrid Automaton of a Thermostat



Two states for the heater: on or off

Continuous variation of the temperature: x

heater on => temperature x increases at rate of $5 - 0.1x$
per minute

heater off => temperature x decreases at rate of $-0.1x$
per minute



The Heater Specification

```
facet heater(x::input Real; ctrl::output ControlMode):: finite_state is
  mode(s::State)::ControlMode;
begin
  initial: isInit(s) => (mode@s = off);
  next_def: next = <*(st::State;x::Real)::State*>;
  output: ctrl = mode@s;
  off_to_on: ((mode@s = off) and (x =< 18)) => (mode@next(s,x) = on);
  on_to_off: ((mode@s = on) and (x >= 22)) => (mode@next(s,x) = off);
  off_to_off: ((mode@s = off) and (x >= 19)) => (mode@next(s,x) = off);
  on_to_on: ((mode@s = on) and (x =< 21)) => (mode@next(s,x) = on);
  grey_area_off: ((x < 19) and (x > 18) and (mode@s = off)) =>
    ((mode@next(s,x) = off) xor (mode@next(s,x) = on));
  grey_area_on: ((x > 21) and (x < 22) and (mode@s = on)) =>
    ((mode@next(s,x) = off) xor (mode@next(s,x) = on));
end facet heater;
```



The Temperature Specification

```
facet temperatureVariation(ctrl::input ControlMode; x::output Real):: continuous is
  temp(s::State)::Real;
begin
  initial: isInit(s) => ((temp@s = 20) and (contAttr@s = 0));
  next_def: next = <*(st::State;ctrl::ControlMode)::State*>;
  mono_increase: contAttr@next(s,ctrl) > contAttr@s;
  output: x = temp@s;
  off_cool: (ctrl = off) =>
    (variation(temp,s,next(s,ctrl)) = -0.1 * temp@s);
  on_heat: (ctrl = on) =>
    (variation(temp,s,next(s,ctrl)) = 5 - 0.1 * temp@s);
  next_heat: temp@next(s,ctrl) = temp@s +
    variation(temp,s,next(s,ctrl)) *
    (contAttr(next(s,ctrl)) - contAttr(s));
end facet temperatureVariation;
```



The Thermostat Specification

```
facet thermostat():: state_based is
  ctrl(st::State)::ControlMode;
  x(st::State)::Real;
begin
  next_def: next = <*(st::State)::State*>;
  heater_comp: heater(x@s, ctrl@s);
  temperature_comp: temperatureVariation(ctrl@s, x@s);
  inv_off: (ctrl@s = off) => (x@s >= 18);
  inv_on: (ctrl@s = on) => (x@s =< 22);
end facet thermostat;
```



Analysis of the Thermostat Specification

- Two observations of the state
- The values of each observation provided by *Heater* or by *TemperatureVariation* specifications
- Models that satisfy *Thermostat* will have (minimal) states as pairs $(controlmode, temp)$ with $controlmode=ctrl(s)$ and $temp=x(s)$
- *Controlmode*: on or off
- *Temp*: a real number between 18 and 22
- If considering discrete *Thermostat* models, *temp* will have discretized values through “sampling”



RELATED WORK AND FUTURE WORK

9/15/2004



Related Work

- CafeOBJ - <http://www.ldl.jaist.ac.jp/cafeobj>
- Ptolemy II - *Heterogeneous Concurrent Modeling and Design in Java* - J. Davis, C. Hylands, B. Kienhuis, E. Lee, et al.; University of California at Berkeley
- Metropolis - *Overcoming Heterophobia: Modeling Concurrency in Heterogeneous Systems* - J. Burch, R. Passerone, A. Sangiovanni-Vincentelli



Related Work

- SAL - *An Overview of SAL* - J. Rushby, S. Owre, N. Shankar, A. Tiwari et al.
- Viewpoints Modeling - *Viewpoints: A Framework for Integrating Multiple Perspectives in System Development* - A. Finkelstein et al.
- Feature Engineering - *Feature-Oriented Description, Formal Methods, and DFC* - P. Zave
- Aspect-oriented -
 - *Aspect-Oriented Programming* - G. Kiczales et al.
 - *Aspect-Oriented Requirements Engineering for Component-Based Software Systems* - J. Grundy



Related Work

- The MultiGraph Architecture - *Metamodeling - Rapid Design and Evolution of Domain-Specific Modeling Environments* - G. Nordstrom et al.; Vanderbilt University
- GME - *The Generic Modeling Environment* - A. Ledeczi et al.; Vanderbilt University
- UML-Metamodeling Architecture - *An UML-metamodeling Architecture for Interoperability of Information Systems* - M. Terrasse et al.



Related Work

- *A Framework for Multi-Notation Requirements Specification and Analysis* – N. Day and J. Joyce
- *Constructing Multi-Formalism State-Space Analysis Tools: Using rules to specify dynamic semantics of models* – M. Pezze and M. Young
- *A Multi-Formalism Specification Environment* – E. Ipser, Jr and D. Wile
- *Acme: An Architecture Description Interchange Language* – D. Garlan, R. Monroe and D. Wile



Conclusion

- Modular formal semantics
- Framework supporting different models of computation
- Future Work
 - Extension of semantics to order sorted institution
 - Definition of engineering domains: definition of units of measurement, definition of engineering formulas.
 - Automatic verification tool