

# Experiences with Wide-Area ATM Networking

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# Overview

- Networking experiences on the MAGIC testbed
  - Introduction to MAGIC
  - Early experiences with TCP/IP over ATM WANs
- Networking experiences on the AAI testbed
  - Overview of AAI
  - Measurement of ATM WAN performance
  - Simulation tools of WAN performance



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# Multidimensional Applications and Gigabit Internetwork Consortium (MAGIC)

- An architecture and implementation of a nationwide internet of high-speed IP/ATM testbeds
- A scalable, dynamically constructed, network-based, distributed storage system
- Distributed processing to enable on-demand data visualization
- Controlled access to datasets and to computing resources
- An interactive application for 3-D fusion and visualization of geo-referenced data
- Techniques for adapting application to network conditions and host capabilities



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# MAGIC-II Participants

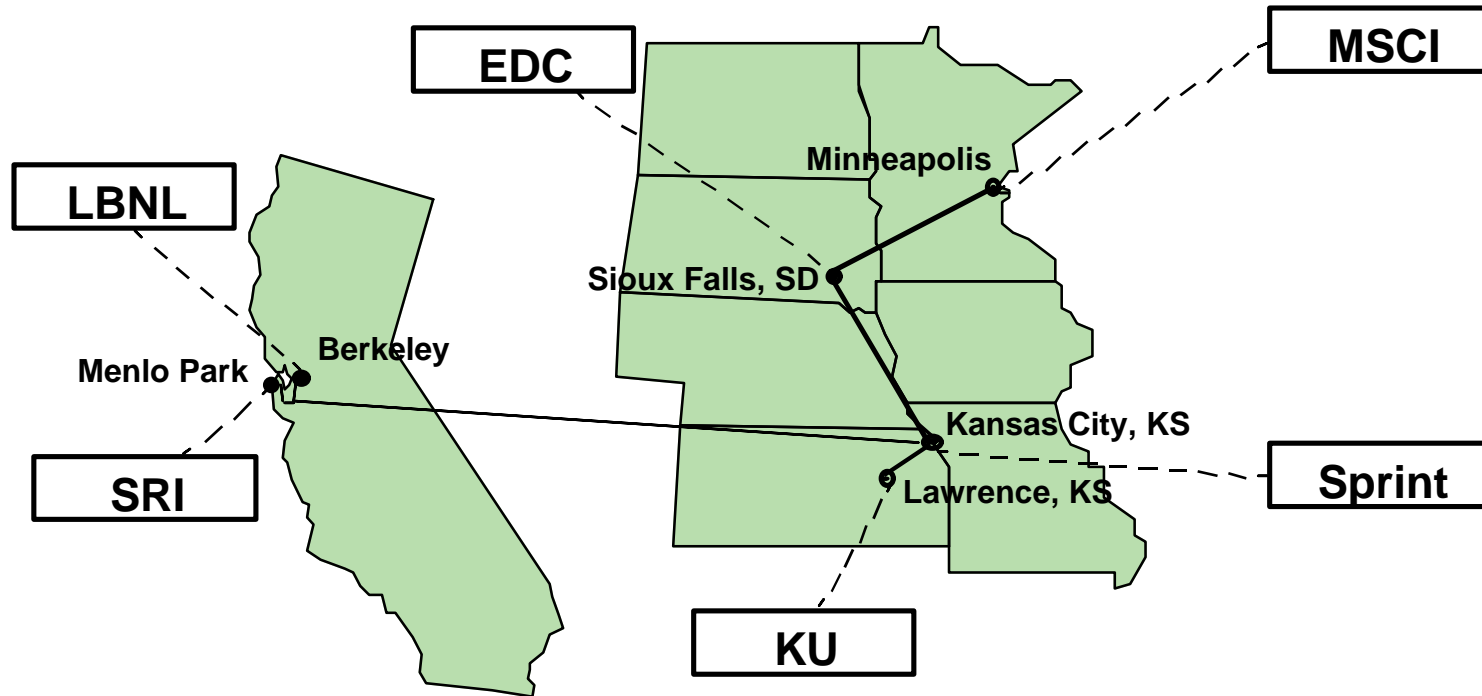
- DARPA-funded
  - University of Kansas (Prime contractor)
  - Corporation for National Research Initiatives
  - Earth Resources Observation Systems Data Center
  - Lawrence Berkeley National Laboratory
  - Minnesota Supercomputer Center
  - SRI International
- Organizations contributing resources
  - Sprint
  - Splitrock Telecom



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# MAGIC-II Core Network



OC-48 backbone in the Midwest, OC-3 in California, DS3 connectivity between the Midwest and California

Seven sites with OC-3 or OC-12 access

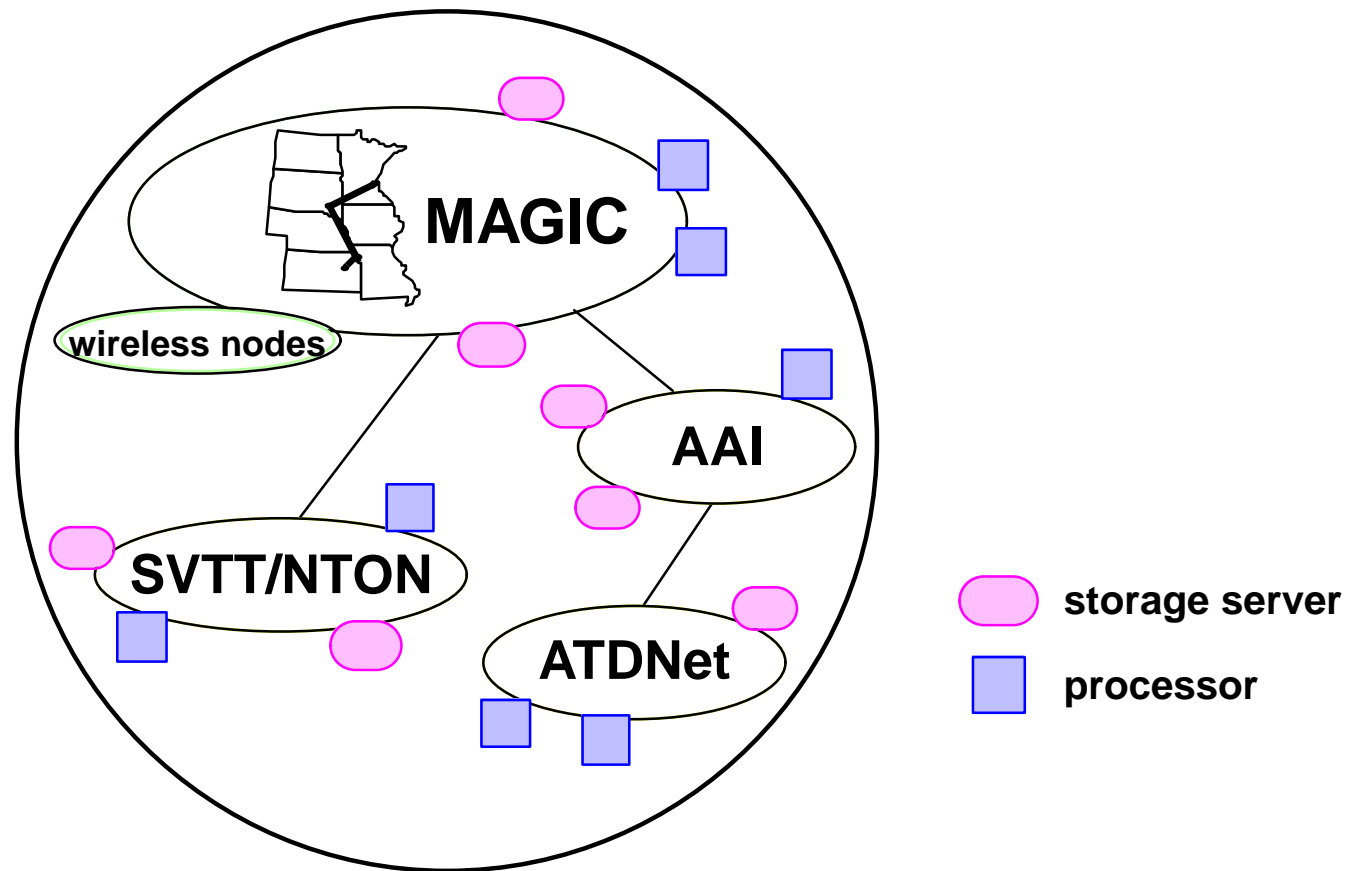
Each site has an ATM LAN and multiple workstations for distributed storage and processing



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# MAGIC-II Nationwide Test Environment



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# KU-ITTC MAGIC-II Research Agenda

- Create a diverse large scale network incorporating **ATM wireless, distributed computing and storage technologies** within the MAGIC-II internetwork, resulting in a network system with a wide range of link bandwidths and quality as well as network element capabilities.
- Develop, implement, and demonstrate technologies to **monitor and distribute network 'state'** to enable applications to work at their highest efficiency while satisfying users requirements in dynamic environments.
- Develop, implement, and demonstrate technologies to provide **application specific services using network 'state'** information to respond to dynamic environments.



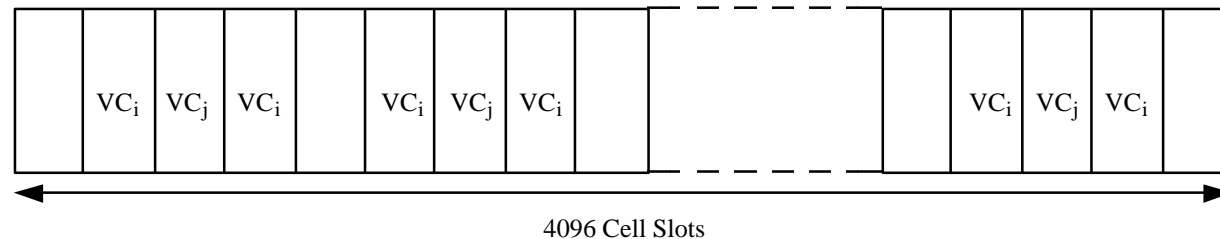
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# TCP/IP Over ATM WANs

## Early Experiences (Early 1993)

- MAGIC testbed — tests over 1000 km WAN
- High throughput hosts and interfaces
- DEC Alphas capable of 134 Mb/s TCP throughput
- DEC OTTO interface · ATM @ SONET OC-3c rates
- ATM cell-level flow control — OTTO and AN2 switch
- ATM cell-level pacing — OTTO/AN2 scheduled transmission mode



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# Experiment 1

- Question: **WAN performance limited by TCP window size?**
- Experiment: DEC Alpha 3000/400 with a DEC OTTO OC-3c interface to DEC Alpha 3000/400 over a 600 km link, 8.8 ms round-trip delay
- Results

TCP Window Size	0.5k	1k	2k	4k	8k	16k	32k	64k	128k
Throughput (Mb/s)	0.47	0.93	1.8	3.7	7.4	14.9	29.8	59.6	119

- Consistent with the theoretical limits caused by latency
- Large windows necessary for acceptable throughput



# Experiment 2

- Questions: **High bandwidth TCP sources will overrun ATM switch buffers at points of bandwidth mismatch? improved by pacing?**
- Experiment: Alpha (OC-3c) in Lawrence, Kansas, to SPARC-10 (TAXI) in South Dakota (600 km) — a single host to another host
  - Alphas with DEC OTTO cards, SPARC-10 with FORE Systems 100 Mb/s TAXI
  - Switches --> FORE Systems ASX-100
  - 128 kB TCP windows, 64 kB write buffers
- Results

<b>No Pacing</b>	<b>Pacing</b>
<b>0.87 Mb/s</b>	<b>68.20 Mb/s</b>



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# Experiment 3

- Question: **Will TCP rate control be more effective if TCP segment size small relative to buffers?**
- Experiment: Alpha (OC-3c) in Lawrence, Kansas, to SPARC-10 (TAXI) in South Dakota (600 km), vary TCP segment size
- Results:  
File Name : edc\_mtu.eps  
Creator : gnuplot



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# ACTS ATM Internetwork (AAI)

(ACTS = Advanced Communications Technology Satellite)

- Objectives
  - Evaluate use of ATM WAN for joint use of parallel and vector processors
  - Evaluate use of national-scale, high-speed terrestrial/satellite ATM network
  - Evaluate ATM WAN for congestion, signaling, and multicast technologies

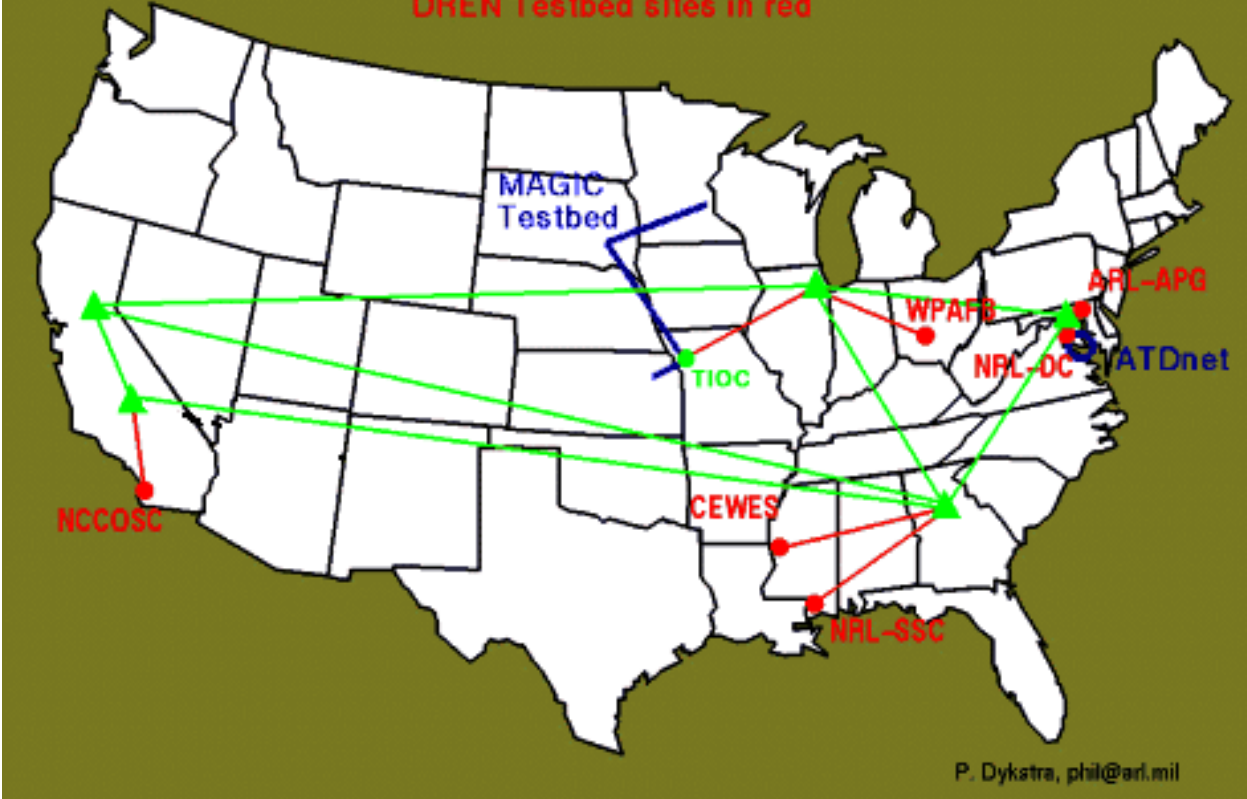


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# The ACTS ATM Internetwork (AAI)

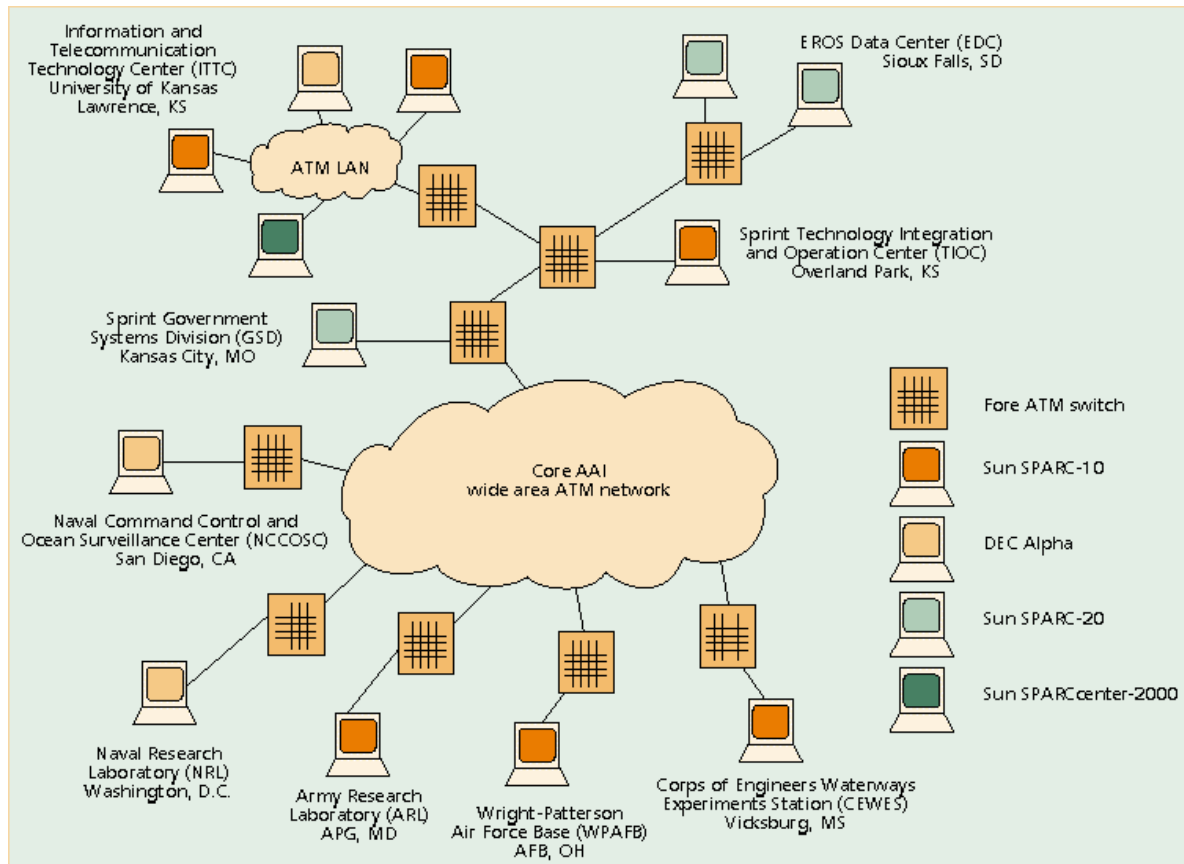
DREN Testbed sites in red



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# AAI Network Topology



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# KU-ITTC AAI Research Agenda

- Determine performance characterization of ATM WANs
  - Measurement
  - Simulation
- Characterize ATM WAN traffic profiles
- Evaluate performance of ATM WAN congestion controls



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# WAN Measurement Tools

- NetSpec: A first step toward network benchmarking
  - Multiple host network loading
  - Automated execution
  - Reproducible experiments
  - Multiple traffic types
    - Full speed (as fast as the source can transmit to the network)
    - Constant bit rate, CBR (transmission of a periodic pattern of bursts)
    - Random (transmission of a random pattern of bursts)
      - WWW
      - FTP
      - MGEG Video
      - Teleconferencing video
      - Voice
      - Telnet

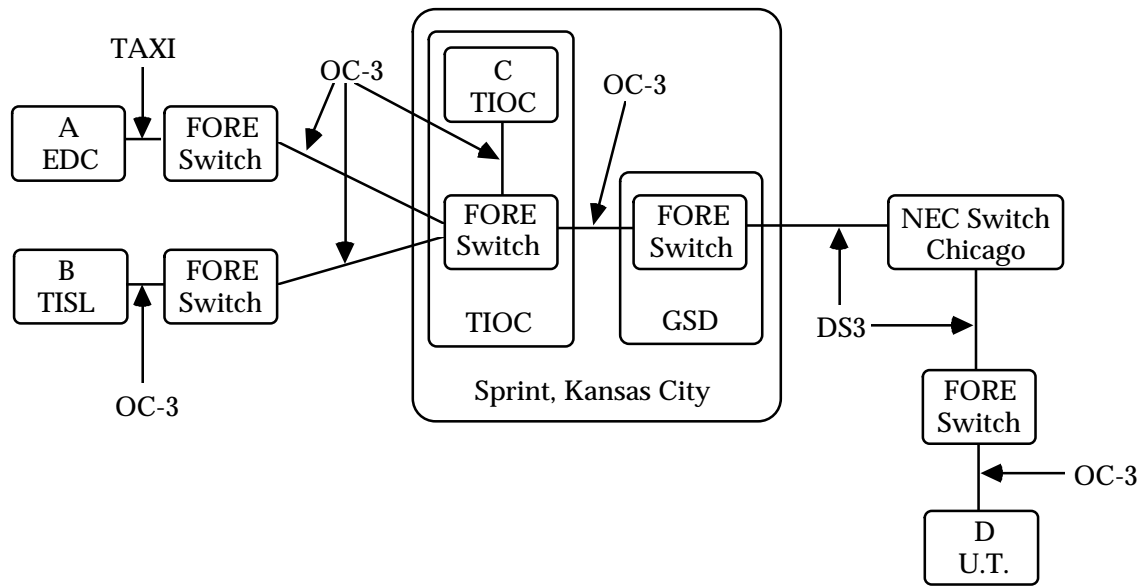


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# NetSpec Example



	Tx (Mbps)	Rx(Mbps)
A-C	29.319	29.287
B-D	29.366	29.204



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# Aggregate Network Throughput Performance

- Throughput metrics
  - Maximum losses throughput
  - Peak throughput
  - Full load throughput

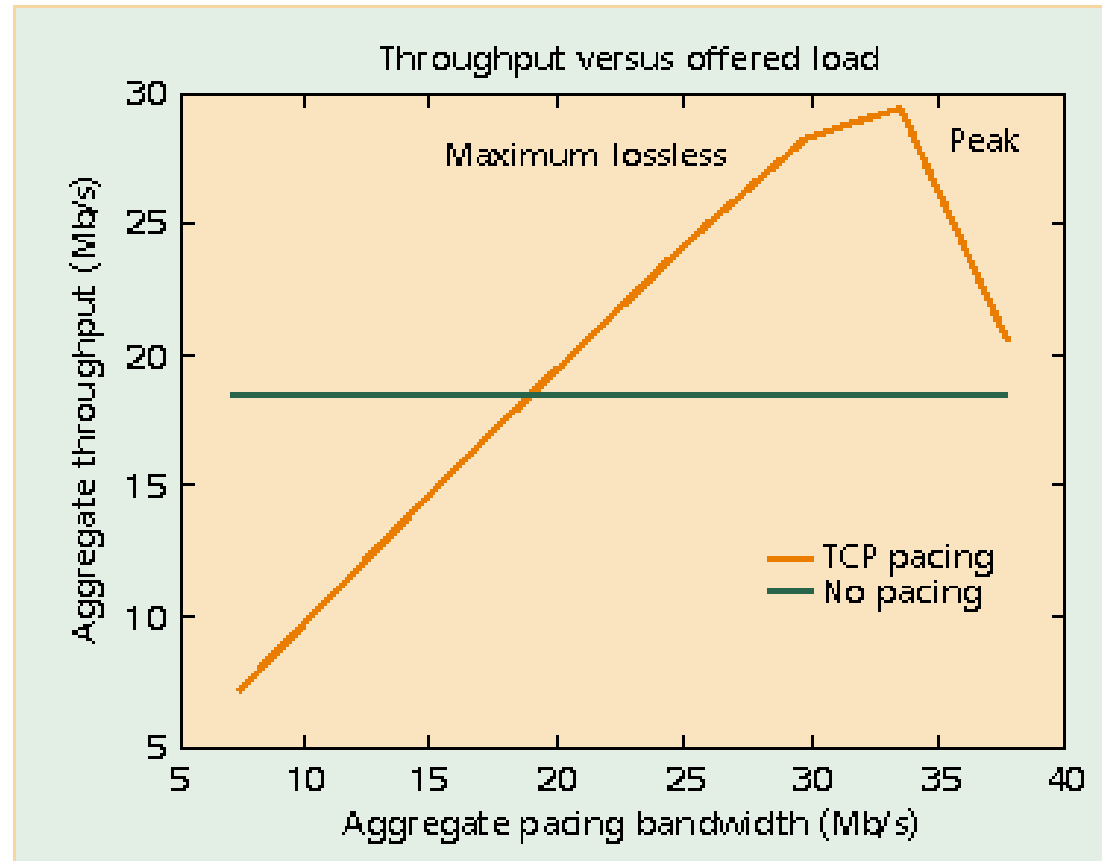
Transfer from local to remote host memory as fast as possible



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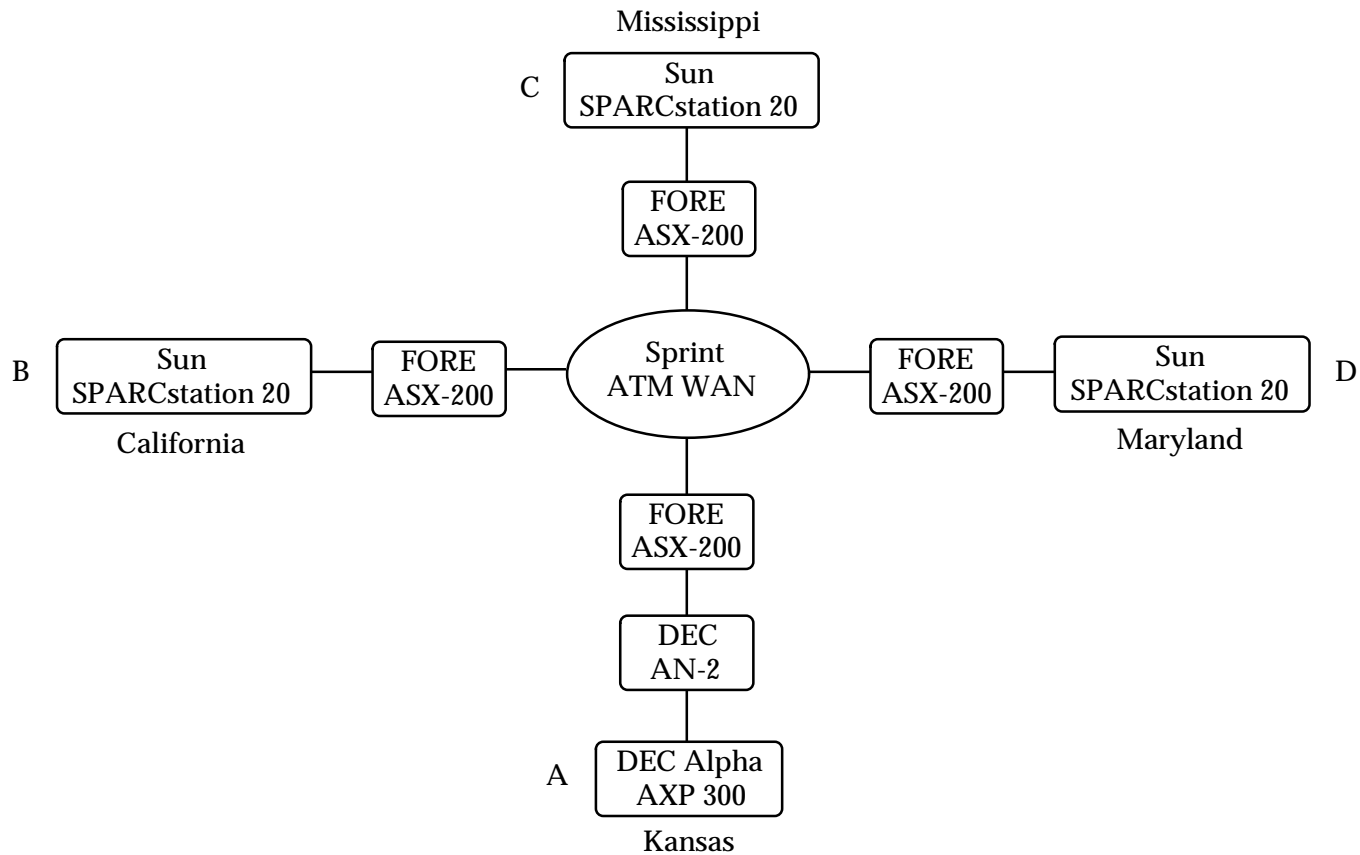
# Throughput versus Aggregate Load



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# Performance of FTP over ATM WAN's



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# Throughput Performance with Standard FTP

Source/Destination	File Size (million bytes)	Throughput (Mbps)
B-C	14	2.56
B-A	17	3.60
	55	3.63
D-B	75	2.88
D-A	75	4.61
D-C	75	3.39
A-D	333	2.56
A-B	333	1.76
A-C	333	3.28



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# Throughput Performance with Modified FTP

Source/Destination	MTU Size (Bytes)	File Size (million bytes)	Throughput (Mbps)
B-D	4470	17	15.2
B-D	4470	55	12.8
D-B	9188	17	22.4

FTP Throughput Results with Large Windows



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# Simulation of ATM WAN's

- Goals
  - Determine the level of model fidelity required to accurately predict ATM WAN performance
  - Determine the feasibility of measurement based validation of ATM WAN simulation models
  - Identify factors influencing ATM WAN performance



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# Simulation Parameters

System Parameter	Value
TCP MTU size	9180 bytes
TCP processing and OS overhead time	
- DEC 3000 AXP	200-300 $\mu$ s
- SGI	550 $\mu$ s
- SPARC 10	550 $\mu$ s
- SPARC 5	700 $\mu$ s
TCP user send buffer size	64 kBytes
Slow-timer period	0.5 s
Fast-timer period	0.2 s
Minimum RTO	1.0 s
AAL5 SAR processing time	0.2 $\mu$ s
AAL5 cell payload size	48 Bytes
Switch processing time	4 $\mu$ s
Switch output buffer size per VC	256 cells
OC-3c link speed	155 Mb/s
TAXI link speed	100 Mb/s
DS-3 link speed	45 Mb/s



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# Network Configuration

File Name : 11tiocedcarl.eps  
Title : /tmp/xfig-fig000874  
Creator : fig2dev  
CreationDate : Thu May 16 14:09:32 1996  
Pages : 1



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# Simulation Model

File Name : 12tiocarledc.ps

Creator : BONEs Designer 3.0.1 / Block Diagram Editor Printer 1.0

CreationDate : Friday, 3/15/96 02:00:38 pm CST

Pages : 1



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# Comparison of Experimental and Simulation Performance Predictions

Connection	Experimental Results	Simulation Results
<b>Baseline results: Point-to-point connections</b>		
TIOC to ARL	4.2 Mb/s	7.18 Mb/s
TIOC to EDC	64.2 Mb/s	65.98 Mb/s
<b>Simultaneous traffic streams: Single source, two destinations</b>		
TIOC to ARL	4.45 Mb/s	4.60 Mb/s
TIOC to EDC	64.36 Mb/s	61.37 Mb/s
<b>Simultaneous traffic streams: Two sources, single destination</b>		
ARL to TIOC	2.15 Mb/s	4.87 Mb/s
EDC to TIOC	52.42 Mb/s	65.01 Mb/s
<b>Simultaneous full duplex traffic streams</b>		
TIOC to ARL	4.34 Mb/s	5.16 Mb/s
ARL to TIOC	4.3 Mb/s	5.16 Mb/s
TIOC to EDC	22.18 Mb/s	41.80 Mb/s
EDC to TIOC	31.18 Mb/s	41.30 Mb/s



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# Lessons Learned

- ATM wide-area networking is a reality
- High throughput is achievable with TCP/IP over ATM WANS
- Complex traffic control is feasible at high speeds
- There is a growing need for network-wide benchmarking tools, e.g., NetSpec
- Simulation of large and complex ATM networks is computationally intensive
- Computer simulation can be used to predict the performance of some aspects of ATM WANS



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