<u>Matched</u>, <u>Lossless</u>, <u>Reciprocal Devices</u>

Often, we describe a device or network as **matched**, **lossless**, or **reciprocal**.

Q: What do these three terms mean??

A: Let's explain each of them one at a time!

Matched

A matched device is another way of saying that the input impedance at each port is equal to Z_0 when all other ports are terminated in matched loads. As a result, the reflection coefficient of each port is zero—no signal will be come out of a port if a signal is incident on that port (and only that port).

In other words, we want:

$$V_m^- = S_{mm} V_m^+ = 0$$
 for all m

a result that occurs when:

$$S_{mm} = 0$$
 for all m

We find therefore that a matched device will exhibit a scattering matrix where all **diagonal elements** are **zero**.

$$\overline{\overline{\mathbf{S}}} = \begin{bmatrix} 0 & 0.1 & j0.2 \\ 0.1 & 0 & 0.3 \\ j0.2 & 0.3 & 0 \end{bmatrix}$$

is an example of a scattering matrix for a **matched**, three port device.

Lossless

For a lossless device, all of the power that delivered to each device port must eventually finds its way **out**!

In other words, power is not **absorbed** by the network—no power to be **converted to heat**!

Consider, for example, a **four-port** device. Say a signal is incident on port 1, and that **all** other ports are **terminated**. The power **incident** on port 1 is therefore:

$$P_1^+ = \frac{|V_1^+|^2}{2Z_0}$$

while the power leaving the device at each port is:

$$P_m^- = rac{|V_m^-|^2}{2Z_0} = rac{|S_{m1}V_1^-|^2}{2Z_0} = |S_{m1}|^2 P_1^+$$

The **total** power leaving the device is therefore:

$$P_{out} = P_1^- + P_2^- + P_3^- + P_4^-$$

= $|S_{11}|^2 P_1^+ + |S_{21}|^2 P_1^+ + |S_{31}|^2 P_1^+ + |S_{41}|^2 P_1^+$
= $(|S_{11}|^2 + |S_{21}|^2 + |S_{31}|^2 + |S_{41}|^2) P_1^+$

Note therefore that if the device is **lossless**, the output power will be **equal** to the input power, i.e., $P_{out} = P_1^+$. This is true **only** if:

$$|\mathcal{S}_{11}|^2 + |\mathcal{S}_{21}|^2 + |\mathcal{S}_{31}|^2 + |\mathcal{S}_{41}|^2 = 1$$

If the device is lossless, this will likewise be true for each of the **other** ports:

$$\begin{aligned} |S_{12}|^2 + |S_{22}|^2 + |S_{32}|^2 + |S_{42}|^2 &= 1\\ |S_{13}|^2 + |S_{23}|^2 + |S_{33}|^2 + |S_{43}|^2 &= 1\\ |S_{14}|^2 + |S_{24}|^2 + |S_{34}|^2 + |S_{44}|^2 &= 1 \end{aligned}$$

We can state in general then:

$$\sum_{m=1}^{N} \left| \mathcal{S}_{mn} \right|^2 = 1 \quad \text{for all } n$$

In fact, it can be shown that a lossless device will have a **unitary** scattering matrix, i.e.: $\overline{\mathbf{S}}^{\mathcal{H}}\overline{\mathbf{S}} = \overline{\mathbf{I}}$ where H indicates conjugate transpose and $\overline{\mathbf{I}}$ is the identity matrix.

The columns of a unitary matrix form an **orthonormal set**—that is, the **magnitude** of each column is 1 (as shown above) and dissimilar column vector are mutually **orthogonal**. In other words, the inner product (i.e., dot product) of dissimilar vectors is zero:

$$\sum_{n=1}^{N} S_{1i} S_{1j}^* = S_{1i} S_{1j}^* + S_{2i} S_{2j}^* + \dots + S_{Ni} S_{Nj}^* = 0 \quad \text{for all } i \neq j$$

Reciprocal

Reciprocity results when we build a **passive** (i.e., unpowered) device with **simple** materials.

For a reciprocal network, we find that the elements of the scattering matrix are **related** as:

$$S_{mn} = S_{nm}$$

For example, a reciprocal device will have $S_{21} = S_{12}$ or $S_{32} = S_{23}$. We can write reciprocity in matrix form as:

 $\overline{\overline{\mathbf{S}}}^{\mathcal{T}} = \overline{\overline{\mathbf{S}}}$

where T indicates (non-conjugate) transpose.